



2026 PHSA – SUPER CUP INVITATIONAL
August 22 & 23
U12 + U13 Divisions – Boys and Girls

The object of the PHSA – Super Cup is to promote the game of soccer through sportsmanship, fair play and quality competition. These rules are intended to support that objective.

1. Laws of the Game

All games shall be played in accordance with the Modified Game Format Laws of the Game as observed by FIFA, CSA (Canadian Soccer Association) and OS (Ontario Soccer) as well as competition rules set by the tournament organizers.

2. Team Eligibility

All participating teams must be registered with their respective district association. Teams must have proof of permission to travel duly authorized by their governing association (does not apply to Peel Halton District teams).

Teams will be accepted to play in the tournament at the sole discretion of the PHSA Committee. Any Team withdrawing from the tournament after official notification of acceptance will forfeit its entry fee (or will be fined the same amount for PHSA teams).

3. Age

Players must be born on or after January 1st of the following years:

Division	Birth Year
Under 12	2014
Under 13	2013

4. Team Roster

Teams may only dress and play up to a maximum of eighteen (18) Players in each game of the tournament. Players are team/squad-tied once they play in any match, thus PLAYERS MAY ONLY PARTICIPATE WITH THE SAME SQUAD for the entire tournament. Players cannot be moved to alternate squads for any game.

Event	Roster Min	Roster Max
Tournament	11	18

5. Maximum Playing Time & Tournament Format

Playing time per player, per day:

Division	Max. Playing Time per Day
U12/U13	100 minutes per Player

Teams in the U12 and U13 divisions will play two round-robin qualifying games on Saturday and one round-robin qualifying game on Sunday. Teams will also play in a final match on Sunday (GUARANTEE OF FOUR GAMES). All matches shall be 2 x 25 minutes with no overtime or PK during round robin play.

EACH GROUP of eight teams (as noted below), shall play all four of their matches at the same facility over the two days.

In the event of a tie at the end of regulation time in the final match, the game shall be decided by PK per FIFA rules (five shooters each; then 1 & 1 if still tied, until a winner has been determined).

Teams will be grouped in divisions of eight teams, with four teams in each round-robin pool. At the conclusion of the three round robin matches, the final playoff games will be determined by standings in each round-robin pool

GROUP A1

Team 1

Team 3

Team 5

Team 7

GROUP A2

Team 8

Team 2

Team 4

Team 6

As an example above, if this was the order of standings in the two groups above, the playoff matches would be as follows:

Team 1 v Team 8 (Gold/silver medal)

Team 3 v Team 2 (Bronze medal)

Team 5 v Team 4 (3rd place playoff)

Team 7 v Team 6 (4th place playoff)

There shall be a minimum of one hour and a half between each game played by any team.

6. Divisions may be altered

Where a divisional group is undersubscribed the PHSA reserves the right to alter the tournament format for that group as necessary.

7. Team and Player Registration

Team registration will be completed in E2E online which will be determined by the event organizers. The online process may involve uploading the required forms into the tournament operating system.

Any team failing to register as required may be dismissed from the tournament at the discretion of the Committee, forfeiting its entry fee.

Official player identification with a photograph of the player duly authorized by their district association (roster) shall be provided to the tournament at registration.

Only players whose names appear on the validated team roster are permitted to play in the tournament. No alterations or additions to the original validated roster will be permitted. Team officials must keep the validated roster with them at all times during the tournament.

8. Guest Players

Guest players playing under a TEP – temporary registration permit or STRP – short-term registration permit are not allowed to participate in this tournament.

Players from the same club are not considered guest players, but all players must appear on a district-approved roster that includes the player's photo for identification.

9. Game-Sheets

Game-Sheets must be completed and signed by a team official and presented to the **match officials** for verification no later than 15-minutes prior to the scheduled kickoff time for each game. Only players and team officials on the approved roster may be included on a game sheet.

Each team must provide one fully completed game sheet for each match – downloaded and printed from the official event website (E2E). Teams are to print a fourth game sheet for their tournament final match and fill in the game details for the final match.

10. Throw-Ins/Pass-Ins

The U12 and U13 divisions will use Throws-Ins, as per the Laws of the Game, for balls that have crossed the touch line.

11. Goal Kicks – Retreat Line

The U12 and U13 divisions will not have a retreat line.

12. Free Kicks

The U12 and U13 divisions, all free kicks are indirect or direct as per IFAB.

13. Offside

The U12 and U13 divisions will play offside as per the Laws of the Game.

14. Kick-offs

Ball does not have to be played forward on a kick-off.

There will be no coin toss to start the game. In all divisions the Home Team will kick-off to start the game, and the Away Team will kick-off to start the 2nd half (if applicable).

15. Substitutions

There is no limit to the number of player substitutions during a game. Substitutions may be made for:

- Goals
- Goal Kicks
- Replacing an injured player
- Half Time
- Team's own throw in / piggyback

16. Discipline

This tournament uses the OS Judicial Matters Discipline by Review System. Any player ordered from the field of play by the referee for misconduct shall receive an automatic one game suspension and shall sit out his/her next scheduled tournament game.

In cases of violent conduct or misconduct against a game official, the offending player shall be dismissed from the tournament or showcase.

Any team official ejected from a game must appear before the Discipline Committee prior to his/her team's next scheduled game at the designated Discipline Committee tent.

17. Protests

Protests must be made in writing by the team manager or coach and must be accompanied by a fee of \$75.00 in cash. Protests must be received by the Committee within one hour of the conclusion of the game being protested. In the event that a protest is upheld the protest fee shall be returned. The person requesting a hearing must notify the field convener of his/her intentions within 30 minutes of the conclusion of said game. No one may protest a game in which his/her team has not participated.

Note: A protest based on a match official's on-field decision is not grounds for protest, unless involving a misinterpretation of the Laws of the Game.

18. Extraordinary Weather

In the event of severe weather conditions (e.g., continuous heavy rain, lightning, excessive heat or poor field conditions), the Committee may change the duration of games, or any other functions of the tournament including the following:

- a) Relocate and/or reschedule any game.
- b) Reduce the scheduled duration by up to 50 percent.
- c) Cancel any preliminary game that has no bearing in determining group winners or wildcards.
- d) Consider a game complete if 25 percent of the game or less was not played when abandoned by the referee.
- e) The City has the right to cancel fields in the case of lightning or unplayable conditions.

19. Scheduling

Scheduling and the assignment of referees are the responsibility of the Committee.

20. Determining Group Winners

Each team will be awarded 3 points for a win, 1 point for a tie and zero points for a loss. At the end of the preliminary round, the final round-robin pool standings shall be determined in order of teams with the most points from the round-robin matches. If teams are tied on points, the following criteria shall be used to determine the higher placed team(s):

- a) Most wins
- b) Winner of the game between the two teams tied (applies to 2-way ties only)
- c) Best goal differential (i.e. goals for minus goals against)
- d) Fewest goals allowed.
- e) Coin toss

21. Game Length & Extra Time

Tournament Division	Preliminary	Finals
U12+U13	2 x 25 min	2 x 25 min

A final game tied after regulation time shall be decided by kicks from the penalty mark. No overtime. As per FIFA only players on the field of play at the end of regulation time shall be eligible to take part in the taking of kicks from the penalty mark.

22. Failure to Show

Teams shall be allowed a 5-minute grace period after the scheduled kick-off time before they are considered to have failed to show. A minimum of 7 players constitutes a team and the game shall be started if a team has at least that number of players. The period of grace shall only be allowed if a team has less than the minimum number of players required present at the field. In the event of a failure to show, the offending team shall forfeit the game. If both teams fail to show, a ruling will be made by the Committee.

If a team pulls out or fails to register, its games shall be considered forfeit.

Any team failing to fulfill its scheduled games shall forfeit its entry fee and its club/individual team shall be subject to a set fine up to a maximum of \$600.

23. Forfeited Games

At the discretion of the Committee, teams that fail to show, or otherwise forfeit a game, may be dismissed from the tournament and forfeit all entry fees without appeal. Furthermore, such action may be reported to the governing body of the team involved.

The opponent of a team which has forfeited a preliminary game shall be awarded a win and 3 points in group standings and a 3-0 victory.

24. Abandoned Games

The Committee shall review the circumstances of any game abandoned by the referee. The finding of the Committee and subsequent decision shall be final and not subject to any appeal. An abandoned Game is **not automatically deemed** a forfeit.

25. Player/Team Official Identification

All players and team officials playing in the final game must report to the match convenor 30-minutes before kick-off to submit the team roster form and completed game sheet.

26. Travel Permits

Non-Peel Halton Soccer Association members are required to provide an approved Travel Permit from their governing district. Team who fail to secure an approved travel permit prior to the start of the tournament will not be eligible to participate in the event and will be withdrawn immediately with no refund of entry fee.

27. Player Uniforms and Equipment

The equipment of all players must conform to the Laws of the Game as set out by FIFA. All players must wear a number on the back of their shirt. This number must coincide with the player's name and number as shown on the game sheet. Each player on a team shall have a different number.

If team colours clash, the home team shall be responsible to change jersey colours; the home team being the first team listed in the schedule.

Shin guards are mandatory.

28. Field Conveners

Field Conveners appointed by the Committee shall be on duty at each game location. They are responsible for general questions, collecting forms and reporting scores. Field conveners are not authorized to explain or interpret tournament or showcase rules.

29. Game Balls

Game balls will be supplied by teams participating; each team will supply a regulation size ball, from which one will be selected by the referee to be used in the game. U12 Divisions shall use a Size 4 ball. U13 Divisions shall use a Size 5 ball.

30. General

The Committee and/or the Peel Halton Soccer Association will not be responsible for any expenses incurred by any team if the tournament or showcase is cancelled in whole or in part; and also will not be responsible for expenses such as parking tickets incurred by teams and families. The Committee and/or the Peel Halton Soccer Association reserve the right to resolve all matters pertaining to PHSA Super Cup Invitational.

The Committee's interpretation of the rules and all other tournament documentation is final.

31. Match Officials

Game fees for Match Officials: \$50 – Head Referee

32. Refund Policy

Upon acceptance, the team's entry fee is non-refundable. If your team is accepted and later withdraws, the entry fee is non-refundable. If the tournament is cancelled due to events beyond the control of the Tournament Committee, entry fee refunds will be subject to review.